
CRIMSON METAL REDUX Download For Pc [PC]



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About This Game

CRIMSON METAL

Is an experimental game made with FPS Creator that's trying to bring back the atmosphere of old school, hardcore, dynamic, brutal, and challenging game experiences from early 90's.

Story

Four elite counter-terrorism squads storm secret cyborg and biological-warfare weapon production facilities. But none of the personnel, chief commander or the place for cyborg production are identified. All four squads find themselves in a death trap without any chance of getting out or contacting the outside world.

As Adam Crimson, sole survivor of the Omega squad, you will go through chain of psychological and physical trials, which together are above ordinary person's power.

Scores of traps, hundreds of cyborgs, thousands of fierce mutants will stand on your way to freedom.

Key Features

- Old School Level Design

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- Require Pure Skill/Fast reaction time
 - Breath-taking, brutal, and challenging gameplay
 - Atmosphere Soundtracks
 - FREE DLC Episodes
 - No QTE, No Health Regeneration, No Bullsh*t.
 - No Options Menu
 - No Invert Y AXIS Mouse Option
 - Awesome Trading Cards

Title: CRIMSON METAL REDUX
Genre: Action, Adventure, Indie, Simulation
Developer:
Madbox Entertainment
Publisher:
Madbox Entertainment
Release Date: 5 May, 2017

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Minimum:

OS: Windows® XP 32/64 or better

Processor: Dual core 2.4 GHz processor or better

Memory: 4 GB RAM

Graphics: 1 GB DX9 Compliant

DirectX: Version 9.0

Storage: 2 GB available space

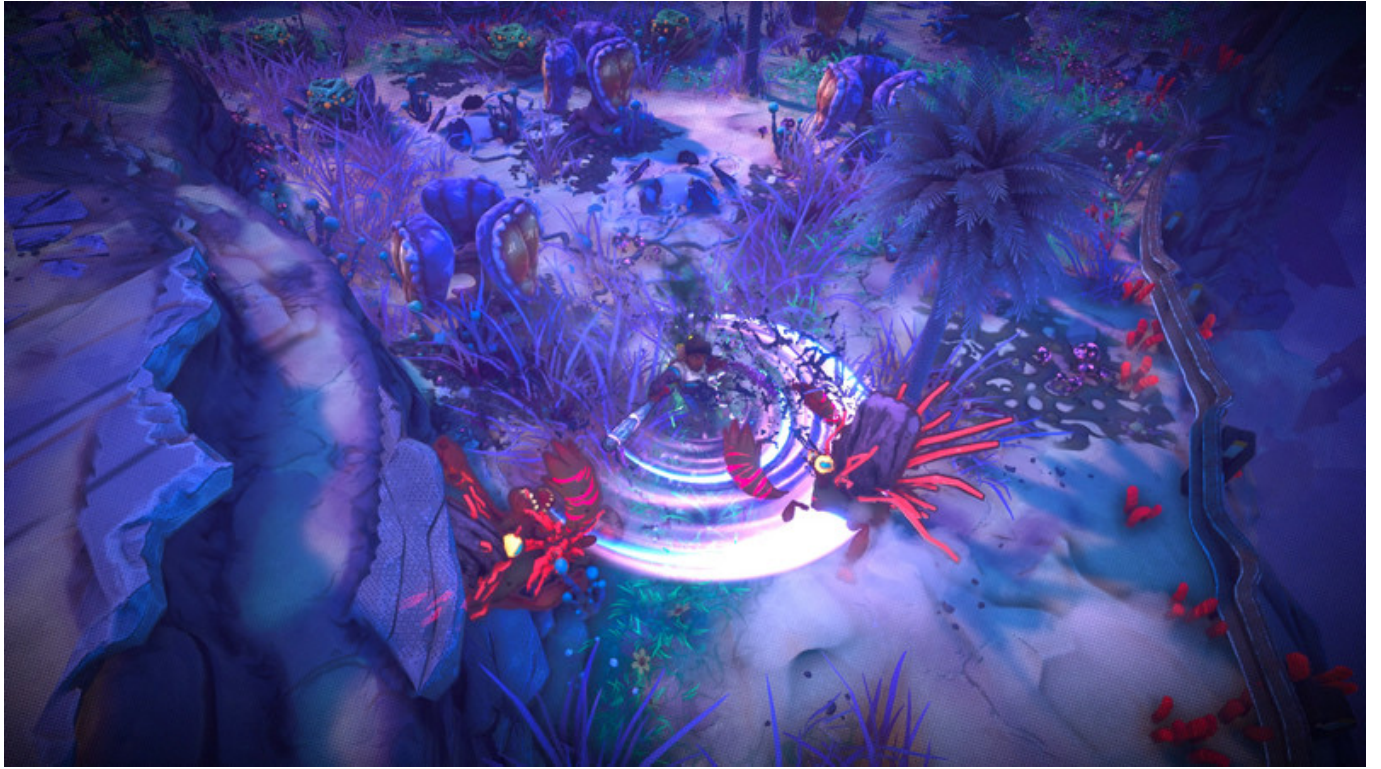
Sound Card: DirectX 9.0c compatible sound card

Additional Notes: Attention: Windows 8 may cause problems

English







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I like playing casual titles such as this for a break from the standard fare of video games where violence, failure, and death are integral. This game is what it claims to be - you will rebuild and manage a farm to earn money to pay for the character's wedding. The only challenges are to be somewhat patient and to balance your inventory. If you like peaceful, task-driven objectives without time limits or the possibility of failure, then I recommend this to you - relax and enjoy. It's a fun little diversion and can be picked up cheap when on sale.

Now for the things I didn't like:

When a plot point occurs for a completed objective, you lose control of what you were doing and the camera shifts to somewhere else on the screen. This is a mild annoyance, but noticeable. Since the side game of hunting for objects is handled as a pop-up button you click when ready to start, I don't see why plot updates couldn't have been handled in the same way.

Contrary to the description, I did not find the plot fascinating, nor the ending unexpected - then again, this game is probably aimed at kids. As I said above, I played to get away from violence, but there is mild, non-interactive violence at the end of the game which I found completely unnecessary. I feel the need to caution about this, because if this game is aimed at kids, I think parents should be aware.. This game has a neat little idea, it's pretty cute and simple. I really wish steam had a "neutral" review, because I'd probably give it that.

There's not much to this from a game, and it's hard to talk about really. All I can say is that even the slightest hint of a narrative would probably be more engaging and probably make for a better experience...

Not amazing, but I'm not gonna downvote it because it doesn't do anything awful. I LOVE THIS GAME 10 OUT OF 10. This game has huge potential with a new look at weapon systems. The inventory system is simple and the concept is easy to follow. However, there are some current downfalls. I tried to play a multiplayer game but there just aren't any other players that it could find to play with. The camera angle is kind of wierd. I found myself either wanting to tilt the camera or be able to zoom out to be able to see more.

The lighting on vehicles seems to be somewhat broken. I plugged in an ambulance and the zombies just stood there completely unaffected by th lights. They had to be standing basically on top of the vehicle before they died. However, using a light source with your character there is quite a bit of distance that it is effective.

I also found the tutorial somewhat lacking. It is just a video thrown together that gives a basic look at playing. I had to figure out the controls on my own and still have not figure out the running system. There is no status bar or anything but you still seem to only have limited running stamina. And it is not very much. Hardly enough to outrun a hoard.

With some attention to the bugs this could be a great game and once a community is built around it the multiplayer could be very fun.. Great game to exercise and play. This is a good game to start playing VR with because it utilizes body motion and hand motion in extreme ways. It's also really funny to see people hit lamps and walls when they go crazy and try to kill their oppenent.. PROS

- Nice(ish) graphics

CONS

- extremely limited gameplaywise. No free movement, objects are available in a scripted order, no "free will" of choice, no puzzles, the game even opens your inventory when you need to use an item (and you can only try to use items then, so no way of failure)
- the whole game is about collecting pages and keys
- the player have no voice when talking, only some gurgle when dieing
- many logical inconsistencies, e.g. use of Oujia table to talk to ghosts who all keep talking to you in the standard way anyway
- cheap, exptectable jumpscares
- stupid chase scenes where you can "scare them away" with your lamp (WTF?)
- too much walking animation, many times illogically coming after each other

Overall

It's a horror-themed, very limited walking simulator with some "chase scenes" here and there, the story is the usual "haunted house with cellar which is a place of evil things", literally nothing new.

I got it as part of a bundle, I was hoping for the size (2GB) to be good. Well, gameplay-wise it's rubbish.. the craziest randomest weirdest game. definitely worth it.. I loved the original Polynomial game for its customization menus for visuals, audio, gameplay, etc. I did not play the original for the space shooter game, but rather for the trippy visuals and "watching" my music react with the stars while i explored the arenas. I purchased this expecting that same layout like the "arenas" and animators(relativistic was INSANE!). However this is 100% focused on the space shooter and also seems to be a rail shooter. I'd like to say that the shooter itself is way better than it was on the original Polynomial, however I was hoping for the in-depth customization menus and just exploring the massive clusters of stars in a relaxed environment. Another reviewer said that the developer is working on this and I think that's great!

Now about the VR: I absolutely LOVE playing this on the Oculus Rift. Its incredible watching the stars go past you and going through the huge colorful clusters. Perfect listening to your favorite music. The aiming system is incredibly well done using the headset, as you can use the left trigger and then aim by looking in the direction of the enemy, or by using the analog stick if you prefer that. I was hoping for Oculus Rift support on the original Polynomial but I'm glad its been implemented on here. I just hope that all of the cool settings like super waves, lasers, and relativistic animators are brought back as well as being able to choose one of many arenas and just explore it.

Lastly I'd like to mention scale. These "maps" are HUGE compared to those in the original Polynomial game. You could get from one end to the other pretty quickly in that game. It felt like it took forever to get through some of the regions in this game, but thats not necessarily a bad thing!

Overall its a great game and I'd recommend buying this for the shooter in its present state, but definitely buy The Polynomial as well. You can't go wrong with either one of these games!. 8.5/10 Recommended

Warning Minor Spoilers

The Tale of a Timeless Tome is a new story dlc for Ni no Kuni II that gives new story to the main plot line but mostly fills in the plot blanks left in by the main story, after fully completing the dlc ill give some Pro's and Con's.

Pro's:

- A new story to undertake involving the Nightmares that have invaded the memories and dreams of the people and it's up to you to stop them, bit cliché but there you go.
- Unanswered story plot lines left blank in the main games story are now answered in this dlc such as, Roland's son, Ferdinand's abilities, and where tainted monsters come from to just name a few.
- New weapons and armor with new legendary class weapons and armor as well.
- Dlc is intertwined with the main game "basically it starts early and progresses as you go through the main game and ends after you beat the main game so it's still end game dlc".
- New high level Colosseum added to the game called the Solosseum Slog.
- Two new ways to play the combat in the game called Martial Methods, one being able to use spells like in the original Ni no Kuni game, and the other focusing on using the Higgledies in a unique summoner type of class.
- Level cap raised over 135+ "level 135 is the level of the final story boss of this dlc"

Con's:

- No voice acting whatsoever which is odd considering it's a story dlc, regardless all dialogue must be read.
- Many reused assets, while there are new assets the majority of the dlc reuses assets, dungeon's, forests's, monsters etc from the main game.
- Leveling up past 100+ is overly grindy, "even with double in game exp boosts it still took quite a while to reach level 135".
- No new outfits to be had here at least none that i was able to find.
- Still no new game+ -.-, didn't add this to the overall score just saying lol.

Overall the dlc is a fun and exciting experience with new story, answered questions about the main game and new game

mechanics giving the game some much needed replay value, and if your a fan of the game and want more then this is the dlc for you, it's definitely worth the 15 dollars.. Mahjong Solitaire is a classic, and this version is faithful to the original, tile-matching game.

What makes the Pretty Girls version better than the free games on your phone is the incentive to unlock all the costumes for each girl. There are five girls with 4 or 5 costumes each - note that we're not stripping the girls, just changing their clothes. There's no nudity here, and no patch to unlock it (unlike Hunie Pop) because it doesn't exist.

The gameplay is fun, but expect to have to replay the puzzles dozens of times in the later stages to solve them. It took me 90 minutes just to unlock Ayame's second costume. It's addictive, though, I couldn't put the game down until I did it!

When you've unlocked every costume, which took me 7.5hrs, there's little reason to play anymore. And for that reason, I can't recommend the game unless it's on sale - I got it for 90% off in the Steam winter sale.

Speaking of price, it boils my balls to see Zoo Corporation mark up the price for customers in Japan, and I was THIS close to giving the game a negative review because of it.

TL;DR

Addictive, tile-matching game with pretty girls to motivate you. Not enough content to warrant full price. Buy on sale only.

Plain and simple. No settings menu and no way of changing the mouse sensitivity or how the camera moves with the mouse.

Don't waste your time or money on this one.. A Decent Remake of the original which I played on the Amiga, I don't get what people are \u2665\u2665\u2665\u2665\u2665ing about, yeah you need to install Uplay to be honest its pretty unobtrusive and only starts when you actually start the game up. Ok, so maybe its a bit redundant to have both steam and uplay as drm but its not such a big deal as people are making out (waah, waah, Uplay, Ubisoft evil, paranoia etc.)

Comes with a free copy of the 1993 original as well, what more can you ask for?. Finally a game that utilizes the multimonitor setup properly, giving a lot of horizontal space for some old school arcade fun!. I really enjoyed the game to start with. There were many maps and mini games between them, but a few levels in it started to get repetitious, especially the mini games. The mini games repeat themselves with the exact same game with the exact same picture. This was a great game to play after a long day. I could sit, play, and not really think. Timed mode gives plenty of time if your goal is just to relax. I will look for more games by popcap for this reason. It was a relaxing liitle game.. Early Access review:

Are you one of the many people that enjoyed playing games like banished? This might just be game for you. This game does remind me a bit of banished, but there are some differences and it's 2D..

Pros:

- *Even though the game is in early acces it's funny to play
- *It has a lot of bug fixes and updates
- *It's cheap
- *It's also challenging

Cons:

- *The AI sometimes freakout and do crazy♥♥♥♥♥♥♥♥>*The boats sometimes get stuck
- *The aura sometimes doesn't work

I hope this review helped you decide if you wanted to buy the game

~Flawless. more rooty tooty point and shooty

level and combat design is massively improved from the first game. Going back to the old days of having to beat a game in 1 sitting, Halloween Forever takes the beautiful memories of beating a game in 1 sitting and applies them to an updated NES game. Pixel graphics, 8-Bit soundtrack and amazing and very responsive controls have me constantly playing this game and never feeling as though the game is unfair at times. I highly recommend this game if you're into the good ol days of hard-yet-rewarding platformers or want to take on a fresh new game.

CRIMSON METAL UPDATE to v.1.7.1:

Hi! PATCH 3 is Here!

PATCH 3 NOTES:

- Performance tweaks
- Rebalanced game difficulty
- Improved lighting
- Improved textures

To make sure that all files for all episodes are downloaded, update the game manually. You can do this by followign the instructions below:

1. Load Steam
2. From the Library section, right-click on the game and select "Properties" from the menu.
3. Select the "Local Files" tab and click the "Verify integrity of game cache..." button.
4. Steam will verify the game's files - this process may take several minutes.
5. Once the process is completed, the window will automatically exit, and you will be ready for action.

One more thing. In the next few weeks Episode 4 will rise!

Thank you guys for your support!. **CRIMSON METAL - EPISODE 2 IS AVAILABLE NOW!:**
Hey! CRIMSON METAL - EPISODE 2 is FINALLY HERE!

- New 8 Levels
- New Enemies
- New Challenges

Thank you guys for your support! Hope you enjoy!. **CRIMSON METAL REDUX is Live Now!:**
COME GET SOME!

Now the best thing you can do to support our project is to leave a review about the changes in the game and share your general impressions. We want to resume the release of free episodes, but this will be possible only by your feedback and support. CRIMSON METAL itself was a start point/experimental project - We have learned a lot and want to create great projects. Step by step we are looking forward to bring to live CRIMSON METAL 2.

Once again I want to thank you all because we can continue doing what we love only thanks to you - constructive feedback is very important for such small projects like ours. **CRIMSON METAL IS AVAILABLE NOW!:**

Here it is! The First Episode of CRIMSON METAL is available now! In the next few weeks Episode 2 will rise. Thank you guys for your support and patience! Hope you enjoy the game :). **CRIMSON METAL UPDATE to v.1.2:**
Hey! PATCH 1 is Here!

PATCH 1 NOTES:

- Redesign of some levels for better performance
- Fixed checkpoint system
- Improved F6/F9 - Quick Save and Load
- Improved lighting
- Improved automatic aspect ratio system
- Smoother AIM DOWN SIGHTS
- Added big medkits
- New Secret Areas
- New awesome soundtracks

P.S. Because of the redesign all your progress will be lost.

If you run into any additional problems please send us details to madboxgamestudio@gmail.com

Thank you guys for your support!. **CRIMSON METAL - EPISODE 3 IS AVAILABLE NOW!:**
For all who was waiting! CRIMSON METAL - EPISODE 3 is here!

- New 8 Levels
- New Enemies
- New Challenges

Thank you guys for your support! Hope you enjoy!

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